

Immersive Media Design (Computing, Track 1)

	Fall	Spring
Gateway Requirements	Year 1	
MATH140	MATH140 (MA, AR)	MATH141
CMSC131	CMSC131	CMSC132
CMSC132	IMDM101	IMDM 150 (HU)
IMDM101	ARTT100 (SP)	ENGL 101 (AW)* {Min. Grade: C-}
		ARTT200
Must be completed by 45 credits	*Must attempt by 30 cr.	
Benchmark 2 Requirements	Year 2	
CMSC330	CMSC216	CMSC330
CMSC351	CMSC250	CMSC351
IMDM290	IMDM227	IMDM290
ARTT255	ARTT255	ENGL 143, 245, 255, 290, or 294 (HU)
	Oral Communication (OC)	Natural Science (NS)
Benchmark Review _____ (sem.)	Must complete Portfolio Review	
Benchmark 3 Requirements	Year 3	
IMDM327	CMSC4XX	IMDM 390
IMDM390	IMDM327	ARTT37X/47X
ARTT37X	History/Social Sciences (HS)**	Professional Writing (PW)
	Natural Science Lab (NL)**	History/Social Sciences (HS)**
Benchmark Review _____ (sem.)	Scholarship in Practice (SP) #2**	Elective 3xx-4xx
Acknowledgement of Benchmarks	Year 4	
Advisor Initials _____	CMSC4XX	IMDM 491
	IMDM490	Elective 3xx-4xx
	Elective 3xx-4xx	Elective 3xx-4xx
	Elective 3xx-4xx	Elective 3xx-4xx
Student Initials _____	Elective 3xx-4xx	

Notes:

- Minimum Grade Requirement: Major courses & ENGL 101= C-; Arts and Humanities (ARHU) and General Education = D- . (Subject to change).
See current catalog for details.
- In order to graduate, you must have at least a 2.0 G.P.A. Students sometimes exceed 120 credits in order to fulfill all graduation requirements.
- If you repeat a course in which you have received at least a "D -", you will not receive any additional credit.
- ****All students must complete two Distributive Studies courses that are approved for I-series courses. The Understanding Plural Societies and Cultural Competence courses may also fulfill Distributive Studies categories.**

Name (Please print)

UID

Matriculation date _____
(Semester started at UM)

College of Computer, Math, and Natural Sciences & Immersive Media Design

Computing: Track 1 Academic Plan Checklist

* = NEEDS TO COMPLETE

Major Code: 0704S

General Education Requirements				Major Requirements*			
Fundamental Studies				Requirements	Course	Sem.	Grade
Requirements: 15 credits/5 courses	Course	Sem.	Grade	ARTT 100 (SP)			
Academic Writing (AW) (Min. Grade: C-)	ENGL101			ARTT 200			
Professional Writing (PW)				ARTT 255			
Oral Comm. (OC)				ARTT37X/47X			
Math (MA)	MATH140			ENGL 143, 245, 255, 290, or 294 (HU)			
Analytic Reasoning (AR)	MATH140			CMSC 131			
Distributive Studies				CMSC 132			
Requirements: 25 credits/8 courses	Course	Sem.	Grade	CMSC 216			
Natural Science Lab (NL)				CMSC 250			
Natural Sciences (NS)				CMSC 330			
History/Social Sciences (HS)				CMSC 351			
History/Social Sciences (HS)				CMSC 4XX			
Humanities (HU)				CMSC 4XX			
Humanities (HU)				MATH 140			
Scholarship in Practice (SP)				MATH 141			
Scholarship in Practice SP (non major)				IMDM 101			
I-Series (May overlap with Distributive Studies)				IMDM 150 (HU)			
Requirements: 6 credits/2 courses	Course	Sem.	Grade	IMDM 227			
I-Series (IS)				IMDM 290			
I-Series (IS)				IMDM 327			
Diversity (May overlap with Distributive Studies)				IMDM 390			
Requirements: 4-6 credits/2 courses	Course	Sem.	Grade	IMDM 490			
Understanding Plural Soc. (UP)				IMDM 491			
Understanding Plural Soc. (UP) or Cultural Competency (CC)							

*Some courses for the major may also count toward General Education requirements.

Major Advisor's Notes**Requirements for Graduation**

- __ Final 30 credits earned at University of Maryland (in residence)
- __ 15 of the final 30 credits must be earned at the 300 - 400 level
- __ 12 of the final 30 credits must be upper level major coursework

Major Advisor Signature/Stamp/Date: _____

CMNS Credit Audit:

If you successfully complete your _____ semester courses, with _____, you will need _____ new credits to reach 120 (_____ new credits to reach 150). A minimum of 120 credits is required to earn the B.S in Immersive Media Design

(150 credits is required if students are pursuing a dual degree with 18 unique credits between both degrees)

Student Signature /Date: _____